Theatre Virtual Learning

Theatre Design & Production
Advanced Theatre Design & Production
April 15, 2020

Theatre Design and Advanced Theatre Design Sound
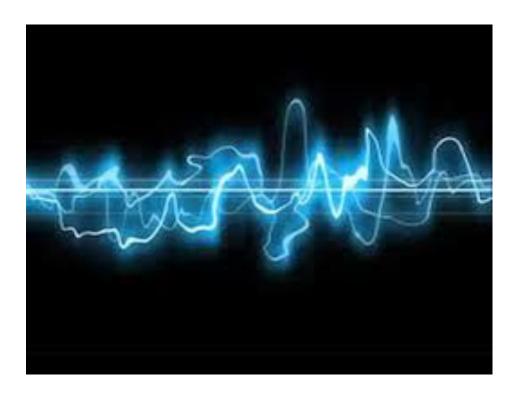## Lesson: [April 15]

Objective/Learning Target:

The student will take on the role of a sound designer as they research and choose appropriate music for a production.

Bell Ringer/Let's Get Started

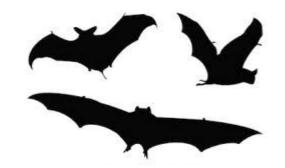Based off the information you have learned the last two days, does sound designing interest you?

Would you be up for the challenge?

Lesson Steps:

Today, you will use the information you have learned about sound design to take on the role of a sound designer.

First, you will research and compile songs that can be used throughout the show (preshow, intermission, post show, underscore, etc.)
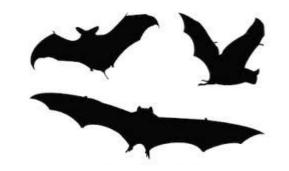
Lesson Steps Continued:

TASK:

You are your school's sound designer. This spring your theatre troupe is producing DRACULA. Your director has told you it will be set in the traditional Victorian era just before the turn of the century (1890's).

Your task is to develop the sound for the show. Today, you will focus on music.

Practice Steps:

Research sounds and music from the Victorian era.

Make a list of **music** that could be used during pre-show, intermission, scene changes and post show for mood. Find at least one for each (4).

Make a list of music that could be used as an **underscore** (this should not have any words). Find at least 3.